

2024 Santa Fe SkateFest May 31 – June 2, 2024

Includes a Compete USA Competition

USFS Sanction # 34323



Genoveva Chavez Community Center 3221 Rodeo Road Santa Fe, NM 87507

Entries due: Thursday, April 18

Online Registration Only through EntryEeze https://www.santafeskatingclub.org/santa-fe-skatefest-1

For further information, please contact the competition chair Tammy Berendzen: <u>santafeskatingclub@gmail.com</u>, 505.795.9639, or visit <u>www.santafeskatingclub.org</u>

I. COMPETITION OVERVIEW

2024 SANTA FE SKATEFEST will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the <u>current rulebook</u>, and/or current Compete USA handbook as well as any pertinent updates that have been posted on the U.S. Figure Skating <u>website</u>.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules.

Skaters must be a currently registered member of a U.S. Figure Skating member club, Learn to Skate USA[®] member, a collegiate club or who is an individual member in accordance with the current rulebook. For non-U.S. citizens, please refer to the <u>rulebook</u> for more information.

II. ELIGIBILITY

Singles: Excel and Well-Balanced Events:

- Skaters must meet at least the minimum singles test requirements for the event's level. A skater's singles test level may be higher than the minimum requirement.
 - Skate Up: Skaters may skate up one level higher than their minimum test requirement allows.
- Skaters may not register for an event level lower than allowed by their competitive floor. An athlete's competitive floor is set by one of the following scenarios:
 - If an athlete has a paid EMS series application for the NQS series, the event level registered for in the most recent NQS will become the lowest level they may compete at in any U.S. Figure Skating sanctioned event.
 - If an athlete has a paid EMS series application for the Excel Series, the event level registered for in the most recent Excel series will become the lowest level they may compete in any Excel event. For Well-Balanced and Specialty events the skater will be permitted to register at one level lower than the "floor" set by their excel series entry.
 - If an athlete has never had a paid EMS series application in the NQS or Excel series, the athlete may select their level based on their goals and technical skills as long as the minimum test requirements are met.
- Skaters are not permitted to enter an Excel free skate and a Well-Balanced free skate event at the same competition (example: Juvenile Girls Free Skate and Juvenile Girls Excel Free Skate). However, they are permitted to enter an Excel and a Well-Balanced event of different types such as a short program (if stand-alone event option), specialty or showcase events (example: Intermediate Women Short Program and Intermediate Women Excel Free Skate).
- For more details about establishing event levels, refer to information sheet <u>HERE</u> or email <u>events@usfigureskating.org</u>.

All other singles and partner events (such as Adults, Pairs, Ice Dance):

- Skaters must meet the minimum test requirements for the events level, but not exceed the maximum permissible test requirement.

Compete USA Events:

- The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Learn to Skate USA Program and/or are full members of U.S. Figure Skating (including Aspire). Members of other organizations are eligible to compete but must be a current registered member of Learn to Skate USA or a full member of U.S. Figure Skating.
- Eligibility will be based on skill level as of closing date of entries. All Snowplow Sam and Basic
 1 6 skaters must skate at highest level passed or one level higher, and NO official U.S. Figure Skating tests may have been passed, including skating skills or individual dances.
- All Aspire 1 4 may compete at the level that best fits their skill level and may NOT have passed the U.S. Figure Skating Preliminary Singles test.
- Special Olympics events are for skaters with intellectual disabilities. Skate United events are for skaters with physical disabilities. Skate United skaters have the option to compete in the standard track or Skate United track; accommodations may be made upon request. Adaptive events are for skaters with any type of disability.

EVENTS OFFERED:

<u>Program requirements for the events listed below can be found here: usfigureskating.org – Skate –</u> <u>Compete – Program Requirements</u>

(You need to be logged into the USFS website for the above link to work, otherwise it will take you to USFS homepage)

NOTE: Skaters may not enter Excel and Well-Balanced free skate events at the same competition.

SINGLES	JUDGING	1 st Event Price	2 nd Event Price
Excel Free Skate			
Pre-Preliminary – Preliminary	6.0	\$110	\$60
Juvenile – Senior, and all Plus Levels	IJS	\$150	\$80
Well Balanced Short Program (2024-25 Requirements)			
Juvenile - Senior	IJS	\$150	\$80
Skate United Well Balanced Short Program (2024-25 Req)		****	4.00
Juvenile – Senior	6.0	\$110	\$60
Well Balanced Free Skate (2024-25 Requirements)	6.0	ć110	ćco
Pre-Preliminary Preliminary - Senior	6.0 IJS	\$110 \$150	\$60 \$80
Skate United Well Balanced Free Skate (2024-25 Req)	113	\$130	
Pre-Preliminary – Senior	6.0	\$110	\$60
Adult Free Skate (Adult Pre-Bronze – Master Jr/Sr)	0.0	<i>\</i>	çõõ
Adult Pre-Bronze – Adult Bronze	6.0	\$110	\$60
Adult Silver – Masters Junior/Senior	IJS	\$150	\$80
Adult Beginner & Adult High Beginner Free Skate	6.0	\$110	\$60
Adaptive Skating Free Skate			
Pre-Bronze – Gold (Rules 6321 – 6324)	6.0	\$110	\$60
SPECIALTY	JUDGING	1 st Event Price	2 nd Event Price
Compulsory Moves (Pre-Preliminary – Senior)	6.0	\$110	\$60
Excel Compulsory Moves (Excel Pre-Pre. – Excel Prelim.)	6.0	\$110	\$60
Adult Compulsory Moves (Adult Beginner – Masters Jr/Sr)	6.0	\$110	\$60
Jumps Challenge (Pre-Preliminary – Senior)	6.0	\$110	\$60
Adult Jumps Challenge (Adult Beginner – Masters Jr/Sr)	6.0	\$110	\$60
Spins Challenge (Pre-Preliminary – Senior)	6.0	\$110	\$60
Adult Spins Challenge (Adult Beginner – Masters Jr/Sr)	6.0	\$110	\$60
SHOWCASE	JUDGING	1 st Event Price	2 nd Event Price
Emotional Performance (Pre-Preliminary – Senior, Adult)	CJS	\$110	\$60
Choreographic Artistry (Pre-Preliminary - Senior, Adult)	CJS	\$110	\$60
Lyrical Pop (Pre-Preliminary - Senior, Adult)	CJS	\$110	\$60
Character Performance (Pre-Preliminary - Senior, Adult)	CJS	\$110	\$60
Comedic Impressions (Pre-Preliminary - Senior, Adult)	CJS	\$110	\$60
Duets (Pre-Preliminary – Senior, Adult) (fees per team)	CJS	\$110	\$60
Adaptive Individual Showcase	6.0	\$80	\$50
Adaptive Unified Partner Showcase (fees per skater)	6.0	\$40	\$25

SOLO DANCE	JUDGING	1 st Event Price	2 nd Event Price
Solo Pattern Dance (not participating in series)	6.0	\$110	\$60
Adult Solo Pattern Dance	6.0	\$110	\$60
COMPETE USA EVENTS Compete USA Events are usually held on Sunday. Compete USA Program Requirements can be found at Exhibit B of this Announcement.	JUDGING	1 st Event Price	2 nd Event Price
Snowplow Sam – Basic 6 Program w/ Music	6.0	\$80	\$50
Aspire 1 – Aspire 4 Free Skate	6.0	\$80	\$50
Adult 1 – Adult 6 Program w/ Music	6.0	\$80	\$50
Snowplow Sam – Basic 6 Elements	6.0	\$80	\$50
Aspire 1 – Aspire 4 Compulsory Moves	6.0	\$80	\$50
Adult 1 – Adult 6 Compulsory Moves	6.0	\$80	\$50
Aspire Jumps Challenge (Low – High)	6.0	\$80	\$50
Aspire Spins Challenge (Low – High)	6.0	\$80	\$50
Compete USA – Showcase Light Entertainment Snowplow; Basic 1 – Basic 6; Aspire 1 – Aspire 4; Adult 1 – Adult 6 Events will be held for each level. If there are single entries, levels will be combined where appropriate.	6.0	\$80	\$50
Compete USA – Showcase Dramatic Entertainment Snowplow; Basic 1 – Basic 6; Aspire 1 – Aspire 4; Adult 1 – Adult 6 Events will be held for each level. If there are single entries, levels will be combined where appropriate.	6.0	\$80	\$50
Compete USA – Showcase Duets (fees per skater) Snowplow; Basic 1 – Basic 6; Aspire 1 – Aspire 4; Adult 1 – Adult 6	6.0	\$40	\$25
Compete USA – Team Compulsory (fees per team)	6.0	64.20	,
Levels and elements on page 6 of announcement	6.0	\$120 1 st Event Price	n/a 2nd Event Price
ADAPTIVE	JUDGING	I LVCHTTHCC	2 Eventrice
Special Olympics – Compulsory Badge 1 – 12	6.0	\$80	\$50
Special Olympics – Program w/ Music	5.0	+00	
Badge 1 – 12	6.0	\$80	\$50
Special Olympics – Free Skate Program			
Free Skate Levels 1 – 4	6.0	\$80	\$50
Adaptive Skating – Compulsory	6.0	¢ o o	650
Badge 2 – 12 Adaptive Skating – Program with Music	6.0	\$80	\$50
Adaptive Badge 2 – 12	6.0	\$80	\$50

COMPETE USA TEAM COMPULSORY EVENT

This event will take place on **Sunday, June 2, 2024**.

Format: The designated skater from each team will perform their chosen element in sequence on full ice, with no music, and will follow this format:

- 1. Minimum of three (3) skaters on a team; maximum of five (5) skaters on a team; each skater will do at least one required element.
- 2. There is no practice ice for skaters whose only event is the Team Compulsory Event.
- 3. Each level will have at least five (5) minutes to warm up on the ice when the event is called.
- 4. Teams will be directed to find a "base" for their team along the boards, on the announcer side, on the ice where they will stay for the remainder of the event. Teams will face the audience.
- 5. The announcer, referee or judge-in-charge will call the first element (e.g. jump or stop) to be performed.
- 6. The team member performing the element will step forward and execute the skill, with the element first being performed by the skater on team one, then team two, then team three and so on
- 7. Once all the teams have had their skaters complete the element, the next element will be called.
- 8. Judging is done with one mark for each element (skater) for total team points.
- 9. Repeat #4-7 above as this will be done in sequence until all the elements at each level are completed.
- 10. Elements may not be repeated, EXCEPT jumps at the Advanced level; the same jump or combination may be attempted twice with the best attempt being counted.

Level	Jumps / Stops	Spins / Turns / Glides	Skating Skills
Low	1. March; then glide on two	1. March; then forward one-	1. Forward swizzles
(Snowplow Sam – Basic 2)	feet	foot glide (R or L)	(4 – 6 in a row)
	2. Wiggle backwards; then hop	2. Scooter pushes (R or L;	
	in place	4 – 6 in a row)	
Medium	1. Beginning stroking into a	1. Forward slalom	1. Forward ½ swizzle pumps on a
(Basic 3 – Basic 4)	backward snowplow stop	2. Beginning two-foot spin	circle (R and L; 6 – 8
	(R or L)	(up to 2 revs)	consecutive)
	2. Beginning stroking into		
	forward lunge		
	(R or L)		
High	1. Side toe hop (R or L)	1. Advanced two-foot spin	1. Forward spiral on a straight line
(Basic 5 – Free Skate 6)	2. Bunny hop	(min 4 revs)	(R or L)
	2. Burny nop	2. Backward stroking	
Advanced	1. Waltz jump	1. Forward one-foot spin	1. Spiral sequence
(Aspire 1 – Aspire 4)	2. Jump combination (no Axel)	(min 3 revs)	(Alternating forward outside
		2. Upright back spin	and inside spirals on a
		(min 3 revs)	continuous axis (two sets))
Adaptive	1. March forward 4-5 steps	1. Forward two-foot glide from	1. Forward swizzles – 3 in a row
	2. Dip/moderate knee bend in	3 marches	
	place	2. Backward wiggle or walk – 3	
		in a row	

OUR COMMUNITY:

U.S. Figure Skating is dedicated to fostering a culture of belonging and community that is welcoming for all individuals. We are committed to championing diversity, equity and inclusion and understand its value in combating discrimination and challenging inequalities necessary to develop champions both on and off the ice. We are actively working toward developing equitable practices and policies that foster safety and empower all individuals to authentically pursue their unique path in all areas of our sport. We stand firmly on the belief that our members are the most important asset to our organization and that our differences are meaningful and strengthen our sport. We believe that skating is for everyone.

NON-DISCRIMINATION:

U.S. Figure Skating commits in policy, principle, and practice to sustain a non-discriminatory approach on and off the ice for all members. We strive to provide equal opportunity for all despite their varied backgrounds, experiences, and identities, and want all members to feel valued and respected at every level of organization. U.S. Figure Skating's SkateSafe[®] Program receives, investigates, and addresses allegations of discrimination or harassment throughout its membership and the organization. Please refer to the <u>SkateSafe[®] Program Handbook</u> for further definition of harassment, discrimination and abuse.

By attending this event, all participants are willingly committing to upholding U.S. Figure Skating's Code of Ethics (*GR 1.01*) and Code of Conduct (*GR 1.02*), as detailed within the <u>U.S. Figure Skating</u> <u>Rulebook</u>.

To report a concern of discrimination or harassment to U.S. Figure Skating, please visit <u>www.USFigureSkating.org/SkateSafe</u> or email <u>SkateSafe@USFigureSkating.org</u>.

COMPLIANCE:

For full details about participant compliance requirements, refer to the U.S. Figure Skating SkateSafe[®] webpage: <u>https://www.usfigureskating.org/skatesafe#compliance</u>.

COACHES

To be an eligible coach at a nonqualifying competition, coaches must meet the applicable compliance requirements and verified by U.S. Figure Skating. Coach compliance falls into two categories, Coach Compliance (includes choreographers) and Learn to Skate USA® Instructor Compliance. Details regarding compliance requirements can be found <u>HERE</u>. All compliance requirements must be met at the time of check-in to access the competition, no exceptions.

<u>Coaches of foreign athletes:</u> If you are a coach of a foreign athlete only, you are not subject to U.S. Figure Skating coach compliance and will only be asked to provide a letter of good standing for the federation your athlete represents.

TEAM SERVICE PERSONNEL

Teams are permitted a maximum of two team service personnel. Team service personnel must have a current U.S. Figure Skating membership, a green lighted background check and completed SafeSport[™] Training. All compliance requirements must be met at the time of check-in to access the competition, no

exceptions. Team service personnel is defined as those indicated as a team manager and/or team service personnel planning to attend the competition with the team.

MANDATORY ATHLETES

Athletes age 18+ as of the competition start date who will be competing on a team (i.e., synchro, ice dance, pairs, shadow dance, theatre, etc.) with at least one Minor Athlete must complete SafeSport[™] Training. *

Minor athletes who turn 18 mid-season are encouraged to seek parental consent to take the online SafeSport[™] Training early to avoid any disruptions in their ability to participate as the training is required upon turning 18. The athlete will not be compliant until they have completed the training and their Members Only portal reflects completion. Please email <u>skatesafe@usfigureskating.org</u> for instructions or questions regarding parental consent.

III. REGISTRATION INFORMATION

Registration is online only through EntryEeze. Link at <u>https://www.santafeskatingclub.org/santa-fe-skatefest-1</u>. See **Appendix A for instructions on how to register**. **Registration will close on Thursday, April** 18, 2024 at 11:59 PM MST. Late entries may be accepted at the discretion of the chief referee and will be assessed a \$30.00 late fee.

SINGLE ENTRIES: If only one eligible competitor/duo enters an event, the competitor/duo will be offered the following options:

- to skate an exhibition for a medal;
- to skate up a level;
- for pre-juvenile and lower and adult bronze and lower singles events, compete against skaters of the opposite gender; or
- to not skate and receive a refund (minus the online processing fee).

SHOWCASE EVENTS: During registration, skaters must enter their highest Free Skate and Pattern Dance tests to ensure they register in the correct showcase level. **Duets (No Test – Senior, Adult) must register** as a team, which means that one partner will complete registration and is responsible for managing all aspects of the competition for the team including uploading music.

COMPETE USA SHOWCASE DUETS: Skaters participating in Compete USA Showcase Duets will register separately. Only one skater in the duet is required to upload music. Both skaters must purchase practice ice.

A REMINDER ABOUT SHOWCASE EVENTS:

Show costumes are permitted if they do not touch or drag on the ice. Costuming and make up for showcase programs should enhance the feeling created by the performance and reflect the meaning of the story or theme. Ornaments and hair accessories must be secure. No bobby pins, feathers, hair accessories or anything else that may fall to the ice and be hazardous to the skaters are allowed. (a 0.1 deduction will be taken).

Props and scenery must be placed and removed by unaided singles and duet competitors within one minute on and off and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.1 deduction will be assessed by the referee against each judge's mark for every 10 seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

SKATE UNITED EVENTS: Skate United is for skaters with physical disabilities only. Skate United skaters may choose to compete separately as part of the Skate United track or integrated into the appropriate standard track competition. 6.0 judging will be used for Skate United events. Skate United skaters should email their Skating Accommodation Memorandum to <u>santafeskatingclub@gmail.com</u>.

FOREIGN SKATERS: Non-U.S. skaters may use their federation number or any 6-digit number (that they can remember) for the U.S. Figure Skating number on the account.

SKATER'S COACHES: Skaters must include in their registration the name of their primary coach accompanying them to the competition to ensure that their coach can be credentialed. Skaters may also include secondary coaches, but these coaches will not receive credentials. After the close of entries, please notify the LOC of a coach change at <u>santafeskatingclub@gmail.com</u>.

TEST CREDIT:

In accordance with Rules 4100 and 4200 – 4202, athletes may receive credit for certain tests by meeting minimum scores at a competition held under the International Judging System (IJS). The athlete must "skate up" to the event for which they are seeking test credit, in addition to having already passed any prerequisites prior to the competition event.

The following SkateFest events are eligible for test credit:

- Singles Free Skate: Juvenile, Open-Juvenile, Intermediate, Novice, Junior, and Senior
 - o Both Excel and well-balanced free skate IJS protocols are eligible for test credit
- Adult Free Skate: Adult Silver through Adult Senior

To request test credit, please complete our Test Credit Request form at <u>https://www.santafeskatingclub.org/santa-fe-skatefest-1</u>. There is a fee of \$20 for test credit packets.

Skaters can pick up their completed test credit packet from the Registration/Check-in desk after the event concludes.

CRITIQUES:

After the close of registration, we will determine if it is feasible to offer critiques.

MUSIC SUBMISSION/UPLOAD:

MUSIC UPLOAD DEADLINE: THURSDAY, MAY 16 AT 11:59 PM MST \$25 LATE FEE

Competitors participating in events with music are required to upload their music to EntryEeze no later than **Thursday, April 27, 2024 at 11:59 PM MST**. After this date, skaters will be locked out of this feature and subject to a **\$25 late fee**. *The late fee will automatically be added to each skater's cart who doesn't meet this requirement by the deadline. Late fees must be paid prior to receiving the skater credential onsite.*

All music must meet the following criteria. If you have questions about what format you have, please contact your coach and get a new version of your music that meets the criteria listed below.

MUSIC CRITERIA:

- File Format: MP3
- Bit Rate: 192 kbps or higher and Sample Rate: 44,100 kHz
 - \circ This will be verified by the music chair and they may request you upload a corrected file.
- Leaders and trailers (the silence or "dead space" before and after the actual start and end of the program music) may not exceed two (2) seconds. We prefer that there be NO leaders or trailers at all. Excessive leaders and trailers may disrupt the playing of the music during competition.

A backup CD-R or phone holding the music file should be readily available rink side at the time of competition.

PLANNED PROGRAM CONTENT (PPC) SUBMISSION/UPLOAD - FOR IJS EVENTS ONLY:

PLANNED PROGRAM CONTENT (PPC) DEADLINE: THURSDAY, MAY 16 AT 11:59 PM MST \$25 LATE FEE

Competitors participating in IJS events are required to submit Planned Program Content (PPC) in EntryEeze no later than **Thursday, April 27, 2024 at 11:59 PM MST**. After this date, skaters will be locked out of this feature in EntryEeze and subject to a **\$25 late fee**. *The late fee will automatically be added to each skater's cart who doesn't meet this requirement by the deadline. Late fees must be paid prior to receiving the skater credential onsite.*

REFUND POLICY:

Entry Fees will not be refunded after the registration deadline of April 18, 2024, unless no competition exists, or the event is canceled. If entry fees are refunded, the online processing fees will not be refunded. *There will be no refunds for withdrawals – medical or otherwise – after the registration deadline of April 18, 2024.*

LIABILITY:

U.S. Figure Skating, Learn to Skate USA[®], Santa Fe Skating Club, the City of Santa Fe, and the Genoveva Chavez Community Center accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

IV. COMPETITION DETAILS

FACILITIES:

Genoveva Chavez Community Center, 3221 Rodeo Road, Santa Fe, NM 87507 www.chavezcenter.com 505.955.4033 (Ice Rink)

All events and practice ice will be skated on one (1) ice surface, which is a standard NHL rink, 85 feet x 200 feet with rounded corners.

The Chavez Center is a full-service recreation center with amenities other than the rink that are available at an additional charge.

LOCKER ROOMS AND CHANGING AREAS:

Locker rooms and changing areas will not be available this competition. All athletes are expected to arrive at the arena ready (costumes, hair, make-up etc.). Athletes will be provided with an area to put skates on but changing will not be permitted in these spaces.

U.S. FIGURE SKATING TRAVEL POLICY:

All travel must strictly adhere to Two-Deep Leadership requirements. An Adult Participant cannot transport a Minor Athlete one-on-one and Two-Deep Leadership requirements must be adhered to at all times during In-Program travel, by transporting at least two minors or a second Adult Participant. An Adult Participant cannot share a hotel room or other sleeping arrangement with a Minor Athlete(s). Full details of the SkateSafe® Travel Policy and any exceptions can be found starting on page 12 of the <u>SkateSafe® Handbook</u>.

OFFICIAL WEBSITE & UPDATES:

All official notices will be sent by email through EntryEeze. It is the responsibility of each competitor, parent, and coach to check their email for schedule changes and /or additional information. Additionally, information will be provided at https://www.santafeskatingclub.org/santa-fe-skatefest-1. Skate orders and results will be posted online. A link will be provided at https://www.santafeskatingclub.org/santa-fe-skatefest-1. Skate orders and results will be posted online. A link will be provided at https://www.santafeskatingclub.org/santa-fe-skatefest-1.

SCHEDULE:

Competitors may be scheduled on any day or time during the announced dates of the competition. The competition and practice ice schedule will be available after the close of entries. All participants will be notified via email once available.

PRACTICE ICE:

There is no practice ice included in your registration fee.

SkateFest Practice Ice (30 minutes)	On or before April 18: \$15	After April 18: \$20
SkateFest Midday Pre-Event Ice (20 minutes)	On or before April 18: \$20	After April 18: \$25
Compete USA Practice Ice (20 minutes)	On or before April 18: \$12	After April 18: \$15

SKATEFEST PRACTICE ICE: Practice ice is 30 minutes in length. Practice ice is limited to one (1) session per entered event with a maximum of three (3) sessions per skater. No music will be played on practice ice sessions. Props are not allowed on practice ice sessions. Midday Pre-event ice on Saturday, May 20 is offered for SkateFest Free Skate events and SkateFest Showcase events. Midday pre-event ice is limited to one (1) session per skater. There is only regular practice ice before Short Programs on Friday, May 31.

COMPETE USA PRACTICE ICE: Practice ice is 20 minutes in length and is available **only on Sunday, June 2**. FunFest practice ice is limited to one (1) session per event entered with a maximum of two (2) sessions per skater.

Practice ice will be sold through EntryEeze. **Practice ice should be requested and paid for during your online registration**. Practice ice sessions will be organized according to skating level whenever possible. We reserve the right to cancel or change any practice session that has fewer than five (5) skaters. Practice ice will be selected by each skater. Once the competition schedule has been posted, you will receive an email in order to access your practice ice record and select your sessions via EntryEeze. Premium mid-day pre-event ice will be assigned. Practice ice sessions are not refundable after April 18, 2024.

ONSITE CHECK-IN:

The registration desk will be located on the Mezzanine of the Genoveva Chavez Community Center and will open one hour before the first Practice Ice session of the competition and 30 minutes before Practice Ice each morning thereafter. All skaters and coaches must check in with Registration at least 45 minutes prior to their first practice ice or event to receive credentials.

AWARDS:

Medals will be presented as near as possible to the conclusion of each event. Medals will be awarded to the first four (4) places in all events Pre-Preliminary and above. Medals will be awarded to all Compete USA skaters.

VOLUNTEER INFO:

We always need volunteers help competition weekend. Please check the Santa Fe Skating Club's website at <u>https://www.santafeskatingclub.org/santa-fe-skatefest-1</u> as we get closer to SkateFest weekend for volunteer opportunities.

VOLUNTEER COMPLIANCE:

Reminder: Compliant positions at all U.S. Figure Skating events include key LOC members, locker room monitors and <u>ALL</u> medical event personnel. <u>Click here for volunteer compliance information</u>.

PHOTO/VIDEO:

We are working to find a vendor to provide photo and video services. We will provide vendor details at https://www.santafeskatingclub.org/santa-fe-skatefest-1.

Note, <u>per U.S. Figure Skating policy</u>, photographing and/or recording of anyone other than your own skater is strictly prohibited.

TEST SESSION:

There will be a test session prior to the competition on **Friday, May 31, 2024** at **10:00 AM**. Test registration is online through the <u>Club's website</u>. The **test registration deadline is Wednesday, May 15, 2024 at 11:59 PM MST**. If you have questions, please contact Dale Kellogg, Santa Fe SC Test Chair, at dalearden4.1@gmail.com.

ADDITIONAL INFORMATION:

OFFICIAL HOTEL: DoubleTree by Hilton Hotel 4048 Cerrillos Road Santa Fe, NM 87507 505.473.4646

\$179.00 for Thursday, May 30, 2024 through Saturday, June 1, 2024. Breakfast included for up to four (4) guests per room.

Reservations may be made online at link found <u>at https://www.santafeskatingclub.org/santa-fe-</u><u>skatefest-1</u>. Reservations may also be made by calling 505.473.4646. Please ask for Group Code SSF.

To guarantee the SkateFest Participant rate, your reservation must be made by May 15, 2024.

CONTACT INFORMATION:

https://www.santafeskatingclub.org/santa-fe-skatefest-1

For questions, please contact the following individuals:

Competition Chair:	Tammy Berendzen	santafeskatingclub@gmail.com	505.795.9639
Chief Referee:	Sandra Bowen	bowensk@att.net	501.231.4375

APPENDIX A:

Procedures for Using EntryEeze

Registration Instructions:

- 1. Go to <u>www.entryeeze.com</u>, click New Mexico, and then "2024 Santa Fe SkateFest".
- 2. Or go through the link at <u>https://www.santafeskatingclub.org/santa-fe-skatefest-1</u>
- 3. Select "Skaters & Parents" button
- 4. Enter your USFS or LTS USA membership number. Click "Next..."
 - a) Non-U.S. skaters may use their federation membership number in the # field.
- 5. Either create your account for this competition from scratch or copy your information from a previous competition (you must have your PIN number from that previous competition)
- 6. Select your events and place them in your shopping cart
- 7. Select your practice ice and place them in your shopping cart
- 8. Click "Go to Shopping Cart" and proceed to checkout.
- 9. Pay for your purchases.
- 10. Remember to "logout" or "sign out".

Uploads of music, PPCs and manage Practice Ice:

Once online registration has been completed, skaters can now manage their music and PPC uploads as well as manage their practice ice, view competition schedule and update coach information.

- 1. Go to <u>www.entryeeze.com</u> and go to the "2024 Santa Fe SkateFest" sign-in page.
- 2. Select "Skaters & Parents" button and enter your USFS or LTS USA membership number and then your PIN number. Click "Next..."
- 3. Manage music, PPCs and/or practice ice as follows:
 - a) Music: Select "My Music" option under the "Competition" tab.
 - b) PPCs: Select "Planned Program Content" option under the "Competition" tab and select the event/segment for the elements to be uploaded. Select your planned elements from the dropdown menu.
 - c) Practice ice: Select an option under "Practice Ice" tab.
- 4. Remember to "logout" or "sign out".

APPENDIX B:

Compete USA Program Requirements

COMPETITION MANUAL



Snowplow Sam – Basic 6 Program with Music

FORMAT: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice with music
- The skater may use elements from a previous level
- A 0.2 deduction will be taken for each element performed from a higher level. Bonus skills from the same level or below are allowed but will not be judged elements
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant
- · Skaters with physical disabilities may register for standard track or Skate United Track for events

LEVEL	TIME	SKATING RULES/STANDARDS
SNOWPLOW SAM	1:10 max	 March followed by a two-foot glide and dip Forward swizzles, 2-3 in a row Forward snowplow stop Backward wiggles, 2-6 in a row
BASIC 1	1:10 max	 Forward two-foot glide and dip Forward swizzles, 6-8 in a row Beginning snowplow stop on one or two feet Backward wiggles, 6-8 in a row
BASIC 2	1:10 max	 Forward one-foot glide (no variations), either foot Scooter pushes, right and left foot, 2-3 each foot Moving snowplow stop Two-foot turn in place, forward to backward Backward swizzles, 6-8 in a row
BASIC 3	1:10 max	 Beginning forward stroking showing correct use of blade Forward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Forward slalom Moving forward to backward two-foot turn on a circle Beginning backward one-foot glide, either foot
BASIC 4	1:10 max	 Forward outside edge on a circle, clockwise or counterclockwise Forward crossovers, clockwise and counterclockwise, 4-6 consecutive Backward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Backward one-foot glides (no variations), right and left Beginning two-foot spin, maximum 4 revolutions
BASIC 5	1:10 max	 Backward outside edge on a circle, clockwise or counterclockwise Backward crossovers, clockwise and counterclockwise, 4-6 consecutive Forward outside three-turn, right and left Advanced two-foot spin, minimum 4 revolutions Hockey stop
BASIC 6	1:10 max	 Forward inside three-turn, right and left Mohawk, right to left and left to right Bunny hop Basic forward spiral on a straight line (no variations), right or left Beginning one-foot spin, maximum 3 revolutions, optional free leg and entry position T-stop, right or left



2024 ASPIRE PROGRAM REQUIREMENTS

	JUMPS	SPINS	STEP SEQUENC
Aspire 1 Free Skate 1:40 Max	Maximum 5 jump elements: Permitted jumps: • Waltz jump • ½ flip • ½ lutz Max 1 jump sequence Permitted sequence: • Waltz jump/waltz jump with no turns or hops in between	Maximum 2 spins: Required spins: • Two-foot spin • Forward one foot spin (free foot optional)	Maximum 1 Sequence: Choreographic Ste, Sequence (ChSt) • One ½ of the ic
Aspire 2 Free Skate 1:40 Max	Maximum 5 jump elements: Permitted jumps: • Any jump from Aspire 1 • Single Salchow • Single Toe loop Max 2 jump combinations, or 1 jump combination and 1 jump sequence Permitted combinations: • Waltz jump/toe loop • Salchow/toe loop Permitted jump sequence: • Waltz jump/waltz jump with no turns or hops in between	Maximum 2 spins: Permitted spins: • Any spin from Aspire 1 • Back upright spin • Forward Sit Spin	Maximum 1 Sequence: Choreographic Ster Sequence (ChSt) • One ½ of the ic
Aspire 3 Free Skate 1:40 Max	Maximum 5 jump elements: Permitted jumps: • Any jump from Aspire 1 and 2 • Euler (half-loop) • Single loop Max 2 jump combinations, or 1 jump combination and 1 jump sequence	Maximum 2 spins: Required spin: • Forward upright spin to back upright spin Permitted spins: • Any spin from Aspire 1 and 2 • Forward Camel Spin	Maximum 1 Sequence: Choreographic Ste, Sequence (ChSt) • One ½ of the ic
Aspire 4 Free Skate 1:40 Max	Maximum 5 jump elements: Permitted jumps: • Any jump from Aspire 1, 2 and 3 • Single Flip • Single Lutz Max 2 jump combinations, or 1 jump combination and 1 jump sequence	Maximum 2 spins: Required spin: • Forward camel to forward sit spin combination Permitted spins: • Any Spin from Aspire 1, 2 and 3	Maximum 1 Sequence: Choreographic Ster Sequence (ChSt) • One ½ of the ic

Clarifications:

Jumps:

All Levels

Maximum 2 of any same jump

Aspire 1 and 2

Euler is not permitted

Jump Sequence:

- Aspire 3 and 4
- A jump sequence consists of two or three jumps in which the second and/ or the third jump is a waltz jump with a direct step from the landing curve of the first/second jump

Jump Combinations:

Aspire 3 and 4

 Jump combinations and jump sequences are limited to two jumps except that one jump combination or one jump sequence may include three jumps

Spins:

- All Levels
- Minimum 3 revolutions
- No flying entry
- A Spin may not be repeated

Basic positions only

Aspire 3 and 4

- One spin must be the required spin
- Second spin must be a spin in one position

Step Sequence: All Levels

- Jumps may be included in the step sequence
- Moves in the field, Spiral Sequences, Arabesques, Spread Eagles, Ina Bauers, Split Jumps, Etc. are allowed but will not be counted as elements
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Adult 1-6 Free Skate with Music

GENERAL EVENT PARAMETERS:

- · The skating order of the required elements is optional
- The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated; connecting moves and steps should be demonstrated throughout the program
- To be skated on full ice
- Skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous (lower) levels
- A 0.2 deduction will be taken for each required element missing and for those elements performed from a higher level

ADULT 1 - 1:40 MAX

ELEMENTS

- Forward marching
- Forward two-foot glide
- Forward swizzle (4-6 in a row)
- Forward snowplow stop two feet or one foot

ADULT 2 - 1:40 MAX

ELEMENTS

- · Forward skating across the width of the ice
- Forward one-foot glides
- Forward slalom
- Backward skating
- Backward swizzles, 4-6 in a row

ADULT 3 - 1:40 MAX

ELEMENTS

- · Forward stroking using the blade properly
- Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise
- Backward skating to a long two-foot glide
- Forward chasses on a circle, clockwise and counterclockwise
- · Backward snowplow stop, Right and Left

ADULT 4 - 1:40 MAX

ELEMENTS

- · Forward outside edge on a circle, right and left
- Forward inside edge on a circle, right and left
- Forward crossovers, clockwise and counterclockwise
- Backward one-foot glides, right and left
- Hockey stop, both directions

ADULT 5 - 1:40 MAX

ELEMENTS

- Backward outside edge on a circle, right and left
- Backward inside edge on a circle, right and left
- · Backward crossovers, clockwise and counterclockwise
- Forward outside three-turn, right and left
- Beginning two-foot spin

ADULT 6 - 1:40 MAX

ELEMENTS

- Forward stroking with crossover end patterns
- Backward stroking with crossover end patterns
- Forward inside three-turn, right and left
- T-stop
- Lunge
- Two-foot spin into one-foot spin (min 2 revs on 1 foot)



Snowplow Sam - Basic 6 Elements

THERE ARE TWO FORMAT OPTIONS FOR THE ELEMENTS EVENT:

- 1. Each skater will perform each element when directed by a judge/referee OR
- 2. Skater will perform one element at a time in the <u>order listed below</u> (no excessive connecting steps or choreography) Judge/referee directed example: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.
 - To be skated on 1/3 to 1/2 ice (determined by the LOC)
 - No music
 - Divide Snowplow Sam skaters by level (1-4), if registrations warrant
 - All elements must be skated in the order listed.
 - · Skaters with physical disabilities may register for standard track or Skate United Track for events

LEVEL	TIME	SKATING RULES/STANDARDS
SNOWPLOW SAM	1:00 max	 March followed by a two-foot glide and dip Forward swizzles, 2-3 in a row Forward snowplow stop Backward wiggles, 2-6 in a row
BASIC 1	1:00 max	 Forward two-foot glide and dip Forward swizzles, 6-8 in a row Beginning snowplow stop on one or two feet Backward wiggles, 6-8 in a row
BASIC 2	1:00 max	 Forward one-foot glide (no variations), either foot Scooter pushes, 2-3 each foot Moving snowplow stop Two-foot turn in place, forward to backward Backward swizzles, 6-8 in a row
BASIC 3	1:00 max	 Beginning forward stroking showing correct use of blade Forward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Forward slalom Moving forward to backward two-foot turn on a circle Beginning backward one-foot glide, either foot
BASIC 4	1:00 max	 Forward outside edge on a circle, clockwise or counterclockwise Forward crossovers, clockwise and counterclockwise, 4-6 consecutive Backward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Backward one-foot glides (no variations), right and left Beginning two-foot spin, maximum 4 revolutions
BASIC 5	1:00 max	 Backward outside edge on a circle, clockwise or counterclockwise Backward crossovers, clockwise and counterclockwise, 4-6 consecutive Forward outside three-turn, right and left Advanced two-foot spin, minimum 4 revolutions Hockey stop
BASIC 6	1:00 max	 Forward inside three-turn, right and left Mohawk, right to left and left to right Bunny hop Basic forward spiral on a straight line (no variations), right or left Beginning one-foot spin, maximum 3 revolutions, optional free leg and entry position T-stop, right or left



ASPIRE COMPULSORY

FORMAT: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on half-ice
- No music
- The skater must demonstrate the required elements listed
- · A deduction will be taken for each element performed from a higher level
- · Skaters with physical disabilities may register for standard track or Skate United Track for events

LEVEL	TIME	SKATING RULES/STANDARDS	
Aspire 1	1:15 max	 Waltz Jump ½ Flip One-foot upright spin Choreographic step sequence 	
Aspire 2	1:15 max	 Single Salchow Single Toe Loop Sit spin Choreographic step sequence 	
Aspire 3	1:15 max	 Single Loop Salchow/Toe loop jump combination Forward upright spin to back upright spin Choreographic step sequence 	
Aspire 4	1:15 max	Single Flip Waltz Jump-Euler-Salchow jump combination Camel-Sit spin combination Choreographic step sequence	



COMPETITION MANUAL

Adult 1-6, Compulsory

- The skating order of the elements is optional; elements may only be attempted once
- · To be skated on half ice in simple program format with limited connecting steps
- A 0.2 deduction will be taken for each element missing, repeated or from a higher level

ADULT 1 - 1:30 MAX

ELEMENTS

- Forward marching
- Forward two-foot glide
- Forward swizzle (4-6 in a row)
- · Forward snowplow stop on one or two feet

ADULT 2 - 1:30 MAX

ELEMENTS

- · Forward skating across the width of the ice
- Forward one-foot glides
- . Forward slalom
- Backward skating
- · Backward swizzles, 4-6 in a row
- ADULT 3 1:30 MAX

ELEMENTS

- Forward stroking using the blade properly
- · Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise
- · Forward chasses on a circle, clockwise and counterclockwise
- Backward skating to a long two-foot glide
- · Backward snowplow stop, right and left

ADULT 4 - 1:30 MAX

ELEMENTS

- Forward outside edge on a circle, right and left .
- . Forward inside edge on a circle, right and left
- Forward crossovers, clockwise and counterclockwise Hockey stop, both directions
- . Backward one-foot glides, right and left

ADULT 5 - 1:30 MAX

ELEMENTS

- Backward outside edge and backward inside edge on a circle, . right and left
- Backward crossovers, clockwise and counterclockwise
- . Forward outside three-turn, right and left
- . Beginning two-foot spin (min 2 revs)
- ADULT 6 1:30 MAX

ELEMENTS

- Forward stroking with crossover end patterns .
- · Backward stroking with crossover end patterns .
- Forward inside three-turn, right and left
- T-stop • Lunge
- Two-foot spin into one-foot spin (min 2 revs on 1 foot)



Jumps Challenge

GENERAL EVENT PARAMETERS:

- · Each jump may be attempted twice; the best attempt will be counted
- To be skated on half-ice
- · Skaters with physical disabilities may register for standard track or Skate United Track for events

ASPIRE LOW - 1:15 MAX

ELEMENTS

- · Waltz jump (from backward crossovers)
- Half flip or half Lutz
- Single Salchow

ASPIRE HIGH – 1:15 MAX

ELEMENTS

- Waltz jump (from backward crossovers)
- Single Salchow
- Jump combination: waltz jump-toe loop
- COMPETITION MANUAL



Spin Challenge

GENERAL EVENT PARAMETERS:

- Spins may be skated in any order
- · Connecting steps are allowed but will not be taken into consideration when scoring
- · Spins may not be repeated; only required elements may be included
- All events are skated on half-ice
- Minimum number of revolutions are noted in parentheses
- Unless stated, spins may not change feet
- Max spin level: Aspire low/Aspire high: Base No test/Pre-Preliminary: Level 1 Preliminary: Level 2
- Spins may not fly
- Skaters with physical disabilities may register for standard track or Skate United Track for events

ASPIRE LOW - 1:30 MAX

ELEMENTS

- Upright one-foot spin (3)
- Upright back spin (3)
- Sit spin (3)

ASPIRE HIGH - 1:30 MAX

ELEMENTS

- Upright one-foot spin (4)
- Upright spin with change of foot (3 each foot)
- Sit spin (3)



Showcase Events

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
SNOWPLOW SAM	Elements only from Snowplow Sam 1-4 curriculum	May not have passed any official U.S. Figure Skating tests	Time: 1:00 max
BASIC 1-6	Elements only from Basic 1-6 curriculum	May not have passed any official U.S. Figure Skating tests	Time: 1:00 max
ASPIRE 1-4/ADULT 1-6/	No prescribed or restricted elements	May not have passed any official U.S. Figure Skating free skate or free dance tests	Time: 1:20 max



Special Olympics

SPECIAL OLYMPICS BADGE 1-12

Competition hosts can use the skills listed below to create either an elements event or program event for Special Olympics competitors. If doing a program, music can be used and will be 1:10 max.

BADGE 1

- Stand unassisted for five seconds
- · Sit on ice or fall and stand up unassisted
- Knee dip standing still unassisted
- March forward 10 steps assisted

BADGE 2

- March forward ten steps unassisted
- Swizzles, standing still three repetitions
- Backward wiggles or march assisted
- Two-foot glide forward for distance of at least length of body

BADGE 3

- Backward wiggles or march
- Five forward swizzles
- Forward skating across the rink
- Forward gliding dip covering at least length of body (R and L)

BADGE 4

- Backward two-foot glide covering at least length of body
- Two-foot jump in place
- One-foot snowplow stop (R and L)
- Forward one-foot glide covering at least length of body: (R and L)

BADGE 5

- Forward stroking across rink
- Five backward swizzles
- · Forward two-foot curves left and right across rink
- Two-foot turn front to back, in place

BADGE 6

- · Gliding forward to backward two-foot turn
- Five consecutive forward half-swizzles on circle (R and L)
- Backward one-foot glide length of body (R and L)
- Forward pivot

BADGE 7

- Backward stroking across the rink
- · Gliding backward to forward two-foot turn
- T-stop (R or L)
- Forward two-foot turn on a circle (R and L)

BADGE 8

- Five consecutive forward crossovers (R and L)
- Forward outside edge (R and L)
- Five consecutive backward half-swizzles on a circle (R and L)
- Two-foot spin

BADGE 9

- Forward outside three-turn (R and L)
- Forward inside edge (R and L)
- · Forward lunge or shoot the duck at any depth
- Bunny hop

BADGE 10

- Forward inside three-turn (R and L)
- Five consecutive backward crossovers (R and L)
- Hockey stop
- · Forward spiral three times length of body

BADGE 11

- Consecutive forward outside edges minimum of two on each foot
- Consecutive forward inside edges minimum of two on each foot
- · Forward inside mohawk (R and L)
- Consecutive backward outside edges minimum of two on each foot
- Consecutive backward inside edges minimum of two on each foot

BADGE 12

- Waltz jump
- One foot spin, minimum of three revolutions
- Forward crossover, inside mohawk, backward crossover, step forward — step sequence should be repeated clockwise and counter clockwise
- Combination of three moves chosen from badges 9-12



Special Olympics Singles Free Skate Levels 1-4

For full event descriptions, please refer to the Special Olympics Figure Skating Sport Rules.

Skater may start program at any spot on the ice surface.

Judging and timing will begin when skater commences to skate.

The program must be performed to music, instrumental OR vocal music.

Elements can be performed in any order.

A mandatory deduction will be made for each added element from a higher Badge level.

LEVEL 1 FREE SKATE PROGRAM - 1:15 +/- 10 SEC

Eligibility: A skater competing in Level 1 must be able to complete the skills required in Badges 1-5 but no higher.

The skaters will perform the selected six elements listed below from Badges 1- 5.

Additional elements will receive no value and will not be counted but can be used as transitional moves as long as they are only from Badge 1-5.

If an element can be performed in place or moving, moving is considered as better quality:

- Forward swizzles (at least 5)
- Backward swizzles (at least 5)
- · Forward one-foot glide left and right
- Two-foot jump in place or moving (forward only)
- One-foot forward snowplow stop (left or right)
- Forward two-foot curves left and right (feet should be parallel and leaning on a curve)

No elements above Badge 5 are to be included. A mandatory deduction will be made for each added element from a higher badge level.

LEVEL 2 FREE SKATE PROGRAM - 1:45 +/- 10 SEC

Eligibility: A skater competing in Level 2 must be able to complete the skills required in Badges 1-9 but no higher.

The skaters will perform the selected seven elements listed below from Badges 1-9.

Additional elements will receive no value and will not be counted but can be used as transitional moves as long as they are only from Badge 1-9.

If an element can be performed in place or moving, moving is considered as better quality:

- Bunny hop
- T-stop left or right
- Backward stroking (6-8 strokes alternating feet)

- · Forward two-foot spin (minimum of three revolutions)
- Forward outside three-turn (left and right) (in place or moving) – this is considered as one element and the three turns must consecutively follow each other, but minimal steps in between are allowed
- Consecutive forward crossovers (left and right) in one figure eight pattern (4-6 crossovers per circle)
- Forward lunge or Shoot the Duck (at any depth)

LEVEL 3 FREE SKATE PROGRAM - 2:15 +/- 10 SEC

Eligibility: A skater competing in Level 3 must be able to complete the skills required in Badges 1-12 but no higher.

The skaters will perform the selected seven elements listed below from Badges 1-12.

Additional elements will receive no value and will not be counted but can be used as transitional moves as long as they are only from Badge 1-12.

If an element can be performed in place or moving, moving is considered as better quality:

- Forward spiral
- One-foot upright spin/ Scratch Spin (minimum of three (3) revolutions)
- Waltz Jump in place or moving
- Consecutive backwards crossovers (left and right) in one figure eight pattern (4-6 crossovers per circle)
- Consecutive forward inside edges (set of four edges alternating feet = a total of four edges)
- Forward inside three-turn (left and right) (in place or moving) – this is considered as one element and the three turns must consecutively follow each other, but minimal steps in between are allowed
- Step Sequence consisting of steps and turns from Badge 9-12 (covering at least half of the ice surface, straight line or circular pattern can be used)

LEVEL 4 FREE SKATE PROGRAM - 2:15 +/- 10 SEC

No elements above Level 4 are to included in the program The skaters will perform the selected nine elements listed below from Badges 1-12.

5 Jump elements

- Allowed jumps: Waltz Jump, Single Salchow, Single Toe Loop, Single Loop
- Each single jump can be executed two times
- There can be two jump combinations or sequences (with a maximum of two jumps)

3 Spins

- Spin in one position without change of foot (Upright, sit, camel)
- Upright back spin (min. 3 revs.) without change of foot
 any entry
- Spin with one change of position without change of foot (min. 2 revs.)

Step Sequence

 Choreographic sequence covering the whole ice surface including steps and turns and at least one spiral position



Adaptive Skating

Competition hosts can use the skills listed below to create either an elements program event or program event for skaters choosing to compete under the Adaptive Skating umbrella. Skaters with intellectual and/or physical disabilities may register to compete in Adaptive events.

If doing a program, music can be used and will be 1:10 max.

ADAPTIVE 2

- Stand on ice
- · Review falling and standing up
- March forward 4-5 steps
- Dip/moderate knee bend in place
- Forward two-foot glide from 3 marches

ADAPTIVE 3

- Forward two-foot glide from 5 marches
- Forward swizzles, 3 in a row
- Backward wiggle or walk, 3 in a row
- Beginning snowplow stop on one or two feet

ADAPTIVE 4

- Scooter pushes, 3-4 each foot (R and L)
- Forward one-foot glides (R and L)
- Backward wiggles into backward two-foot glide, 3 counts
- Rocking horse, repeat twice

ADAPTIVE 5

- Backward swizzles, 3 in a row
- Two-foot turn, forward to backward in place, clockwise and counterclockwise
- Curves
- · Moving snowplow stop on one or two feet

ADAPTIVE 6

- Backward skating into backward two-foot glide, 5 counts
- Beginning forward stroking
- Forward half-swizzle pumps on a circle, 3-4 consecutive, clockwise and counterclockwise
- Moving two-foot turn, forward to backward on a circle, clockwise and counterclockwise

ADAPTIVE 7

- Forward slalom
- Beginning backward one-foot glide, 2 counts each (R and L)
- Backward half-swizzle pumps on a circle, 3-4 consecutive, clockwise and counterclockwise
- · Forward pivot, clockwise or counterclockwise
- Backward snowplow stop (R or L)

ADAPTIVE 8

- Forward outside edge on a circle, 3 counts each (R and L)
- Forward inside edge on a circle, 3 counts each (R and L)
- Forward crossovers, clockwise and counterclockwise
- Backward one-foot glide, 4-5 counts each (R and L)
- Beginning two-foot spin, up to 2 revolutions

ADAPTIVE 9

- Backward outside edge on a circle, 3 counts each (R and L)
- Backward inside edge on a circle, 3 counts each (R and L)
- Introductory forward outside three-turn (R and L)
- Backward crossovers, clockwise and counterclockwise

ADAPTIVE 10

- Forward outside three-turn (R and L)
- Backward alternating half-swizzle pumps
- Side toe hop/side stepping (R and L)
- Two-foot spin, 2-3 revolutions
- Hockey stop, both directions

ADAPTIVE 11

- Introductory forward inside three-turn (R and L)
- Moving two-foot turn, backward to forward, on a circle, clockwise and counterclockwise
- Forward power stroking
- Two-foot to one-foot spin

ADAPTIVE 12

- Forward inside three-turn (R and L)
- Bunny hop, lunge or shoot the duck skater's choice (R or L)
- Forward spiral or forward extension on a straight line (R or L)
- One-foot spin, 2 or more revolutions
- T-stop (R or L)